

FLAGLER FUN COAST BED RACE

RULES AND SPECIFICATIONS



RULES:

1. There is a non-refundable entry fee of \$100 (\$50 students) per team. All bed and team costs are borne by the entrants. Entrants are encouraged to find sponsors for their bed entries. Sponsorships can be advertised as part of the bedding, clothing, on the bed, etc. Teams with the most money raised in sponsorships can compete for the Fat Sack Trophy.
2. Participants will design, build and decorate their own bed according to the specifications given. Any number of people can participate in building and decorating the bed.
3. All entrants to the race, including the rider of each bed, must report to the staging area no later than 2:45 PM. Participants are responsible for the transportation of the bed to and from the race. Tardiness to the staging area may result in disqualification. Judging for decorations will occur in the staging area prior to the parade beginning at 3:00pm and the race will begin immediately following the parade at 4:00 PM. All decorations must be securely fastened for the parade, but must be removed prior to beginning the race.
4. Each team will consist of five (5) members: one rider, four pushers. Team members must be 16 years old and above. (16 – 17 year olds must have waiver signed by parents to participate.)
 - a. Runners must be (16) years of age or older and riders must be (16) years or older.
 - b. ALL team members must sign the waiver of liability on the registration form and media waiver.
 - c. **No substitutes will be allowed at any time during the race. (2 additional team members can be designated to assist getting beds around turns at intersections.)**
 - d. **Except for the nominated passenger, riding on the bed by anyone else is strictly forbidden.**
 - e. **Race competitors must obey instructions from the Head Bed Bugs (race officials e.g. Starters, Timekeepers, Marshals, route officials, etc.)**
5. Pushers must keep their bed from interfering with competing beds and they are responsible for stopping their beds completely before letting go.
 - a. Beds should be able to move in a straight line.
 - b. The bed must have no means of mechanical propulsion
 - c. During the race the pushers must have at least one hand on the bed at all times.
 - d. The rider must remain seated on the bed at all times. **“NO STANDING ON THE BEDS”**.
 - e. There must be no deliberate obstruction of other beds during the race.
 - f. There will be 2 teams released at a time and will be timed from start to finish.
 - g. The teams with the 3 fastest times will be the 1st, 2nd, 3rd place beds. The team with the slowest time will be the “Sleeping In” award.
 - h. All times will be announced at the end of the Race, prior to Awards Presentations.
6. Pit Stops during race will be: 1. **Changing Places** (a rider will be required to switch positions with one of the pushers, exchanging clothing before the new rider gets into the bed). 2. **Fill ‘er Up** (rider gets out of bed, sits on chair holding a Dixie cup with a ping pong ball in it, Pushers will use squirt guns to fill cup with water till ping pong ball floats out, rider returns to bed and they continue to next Pit Stop), 3. **Feed Me** (rider sits in bed, pushers stand beyond a designated area and throw 2 Pepperidge Farm Gold Fish Crackers each at the rider till rider catches one, then they proceed to finish line.)
7. **There will be a driver’s meeting prior to the race and parade. A representative from your team will be required to attend.**
8. All runners and riders must wear appropriate shoes. No bare feet or sandals or open toe shoes allowed. It is suggested that for safety, riders wear a bicycle helmet or appropriate safe head gear.
9. Men, women and children (come dressed representing your sponsors or bed race theme.)
10. There is a specific route for the Bedlamathon and specific instructions:
 - a. After the starting gun two beds at a time will be released to complete the course. Once the first two beds have completed, the next two beds will be released, etc.

- b. The starter will line up beds two abreast with the front wheels and runners completely behind the start line before releasing beds.
 - c. During the race, the rider must remain in the bed until it comes to a complete stop. Should the rider exit the bed before it comes to a complete stop, the rider will be required to get back onto the stopped bed and then get out again with the bed at a full stop. Failure to do so will result in disqualification.
 - d. The Bed Marathon race will be time sensitive, 2 beds at a time will be released as soon as Pit Stop one is cleared. Beds will be awarded prizes based on finish time.
 - e. At the Finish Line, the runners racing the bed must maintain control of the bed until and after it has crossed the Finish Line.
11. **There will be prizes for Most Beautiful, Most Creative, Funniest and “What were you Thinking?” beds, best team song or cheer, and fastest teams!!!** Each team can have an unlimited number of supporters acting as “bed bugs” (pit crew and cheerleaders). However, they cannot be actively involved with the race itself.
 12. **Team Captains must be at the designated meeting location 15 minutes before the posted start time for Pusher’s Meeting.** During this time, beds will be inspected to verify that the rules have been followed.

It is the intent of the Bed Race Officials that everyone be involved and have a great time. The safety of everyone involved is our number one priority. Those participants found to conflict with the intent of the above rules will be disqualified without a refund. Senior race officials will make disqualification determinations.

BE IMAGINATIVE AND HAVE FUN!!!

BED SPECIFICATIONS

1. Each team must provide a bed, decorated in the theme for the event and sponsored by a local organization family or group.
2. Beds must include a mattress, (*actual or homemade of some materials*, full bedding; sheets, pillow and blanket/comforter, *use your imagination*). Beds must be fully made. All materials must make it across the Finish Line at the same time as the bed. Parade decorations must stay clear of the wheels and not drag on the ground.
3. *All decorations, bedding and pajamas, nightgowns must be in good taste.*
4. The bed must have four wheels. All wheels must touch the ground at the same time, no lopsided construction!!!
5. No steering mechanisms are allowed, however, because beds have to negotiate intersections and turn. Wheels may swivel. No sharp or dangerous objects may protrude from the bed. Any bed that collapses or loses a wheel will be disqualified.
6. A push rod can be used on each corner not to exceed 6 inches in length, to assist the pushers in moving the beds forward. Use a tennis ball or similar padding on the end of the push rods, for safety.

NOTE: One of the best parts of the race is building your own bed and racing it.

RACE ROUTE:

1. The Parade of Beds will start at S. 2nd Street and go south on S. Central Avenue to S. 4th Street, turn west on S. 4th Street and go one block and turn north on S. Daytona Avenue to S. 2nd Street then east back to S. Central Ave.
2. Parade Beds will be awarded prizes for Most Beautiful, Most Creative, Funniest and “What were you Thinking?”
3. The Bed Marathon Race (*Bedlamathon*) will start at S. 2nd Street and go south on S. Central Ave. to S. 4th Street, turn west on S. 4th Street and go one block to S. Daytona Avenue. Go north on S. Daytona Avenue to S. 2nd Street then east back to S. Central Ave.

4. Pit Stops will be at S. 3rd St and S. Central, S. 4th St. and S. Daytona, S. 2nd St. and S. Daytona.
5. Two beds will race at a time. The teams with the top three shortest times will be awarded 1st, 2nd, 3rd prizes respectively.
6. There will be a “Sleeping In” award for the last bed back.
7. The team that collects the most amount of money in “team sponsorships” will receive the **“Fat Sack”** trophy to display in their place of business or desired location for 1 year.